The City held an Open House Community Workshop on November 18, 2015 to get ideas and input from residents, merchants, neighbors, and others on what improvements they would like to see in the Lower Haight. Hundreds of ideas were generated, jump-starting the concept design process. Some ideas were unique, while many others were similar to each other. All ideas were analyzed and studied in depth. From these hundreds of ideas emerged certain themes that came up again and again. These themes informed, shaped, and were eventually formulated into five core community design principles, below, that now help guide concept design. These core principles, in turn, were collected into a cohesive, integrated neighborhood-wide design framework for public realm improvements (bottom).

COMMUNITY DESIGN CORE PRINCIPLES

VIBRANT PUBLIC REALM
Active + clean sidewalks, active street facades, public gathering spaces, pedestrian lighting

MORE MOBILITY
Increase safety and comfort for pedestrians and bicyclists

INNOVATIVE STREETS
Explore special streets/green connections

GREEN SPACES
More street trees + sidewalk landscaping everywhere

CELEBRATE IDENTITY
Bring out Lower Haight’s character and its key role as the neighborhood center

LOWER HAIGHT PUBLIC REALM DESIGN FRAMEWORK

Legend
- Study Area
- Gateway
- Node/Gathering Place
- Dikeway and Transit Spine

FOR MORE INFO, VISIT: SF-PLANNING.ORG/LOWER-HAIGHT-PUBLIC-REALM-PLAN
COMMUNITY WORKSHOP (#2) May 9, 2016