

Overview

- + Dogpatch Public Realm Plan Overview
 - _ Plan Goals and Outcomes
 - _ Timeline
 - _ Project Identification and Prioritization
- + Future of Esprit Park
 - _ Community Outreach
 - _ Survey
 - Next Steps



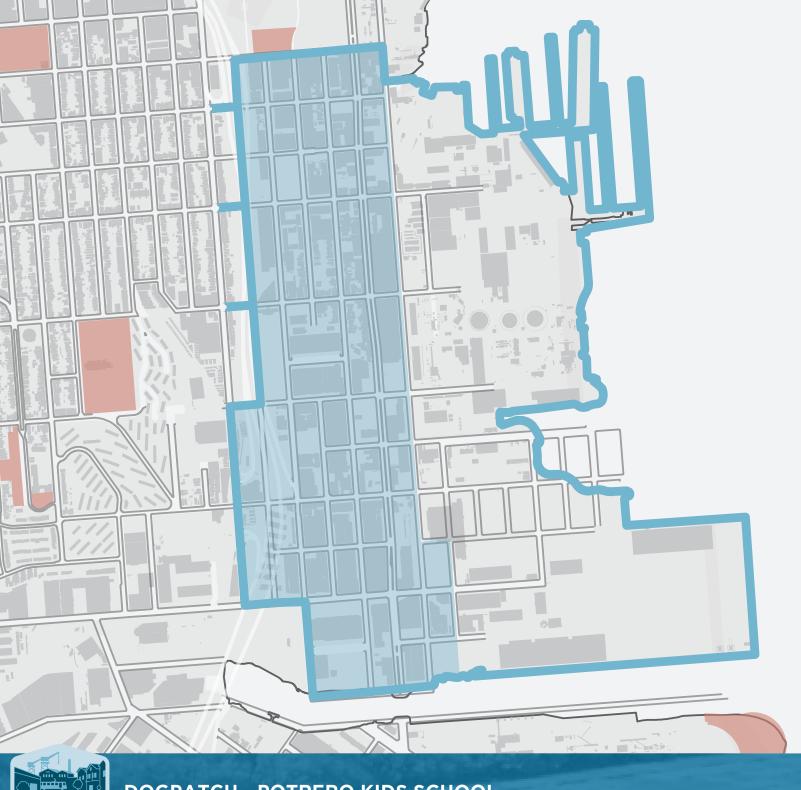












Dogpatch Public Realm Plan Area



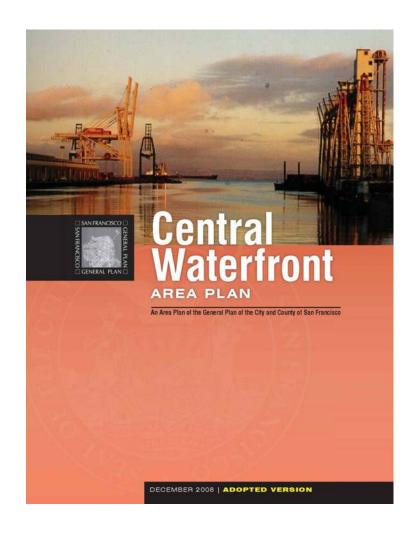








Central Waterfront Area Plan: Objectives & Policies



OBJECTIVE 5.1	Provide public parks and open spaces that meet the needs of residents, workers and visitors.
OBJECTIVE 5.3	Create a network of green streets that connects open spaces and improves the walkability, aesthetics, and ecological sustainability of the neighborhood.
POLICY 5.3.1	Redesign underutiilized portions of streets as public open spaces, including widened sidewalks or medians, curb bulb-outs, "living streets" or green connector streets.
POLICY 5.3.2	Maximize sidewalk landscaping, street trees and pedestrian scale street furnishing to the greatest extent feasible.



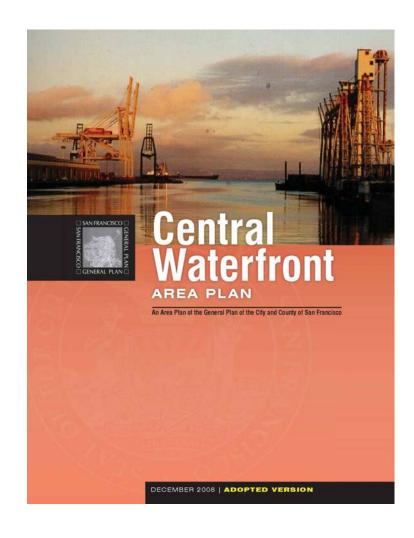








Central Waterfront Area Plan: Objectives & Policies



POLICY 5.3.3	Design intersections of major streets to reflect their prominence as public spaces.
POLICY 5.3.4	Enhance the pedestrian environment by requiring new development to plant street trees along abutting sidewalks. When this is not feasible, plant trees on development sites or elsewhere in the plan area.
POLICY 5.3.5	Significant above grade infrastructure, such as freeways, should be retrofitted with architectural lighting to foster pedestrian connections beneath.
POLICY 5.3.6	Where possible, transform unused freeway and rail rights-of-way into landscaped features that provide a pleasant and comforting route for pedestrians.









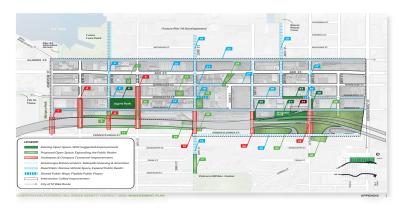




Related Planning Efforts



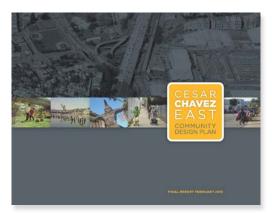
Green Connections City of San Francisco, March 2014



Dogpatch - Northwest Potrero GBD Management Plan and Green Vision Plan November 2013



Bicycle Strategy SFMTA April 2013



Cesar Chavez East
Community Design Plan
SF Planning, February 2012



Blue Greenway Planning and Design Guidelines Port of SF, July 2012



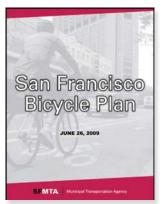
22nd Street Greening Master Plan Green Trust SF, May 2011



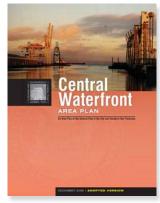
San Francisco Better Streets City of San Francisco, June 2010



Pier 70 Peferred Master Plan Port of SF, April 2010



SF Bicycle Plan SFMTA June 2009



Central Waterfront Area Plan SF Planning, Dec 2008



Eastern Neighborhoods SF Planning, August 2008











Why a Public Realm Plan?



The Plan will identify and scope projects, provide concept designs and preliminary project costs to better inform funding decisions.



The Plan should reflect the project priorities of local residents, business operators, and neighborhood organizations.



The Plan will provide a platform for coordination between different government agencies, nonprofits, and neighborhood groups.











Plan Outputs



IDENTIFY PROJECTS

Through a robust community engagement process, finalize a prioritized list of streetscape, open space, and other public realm projects.



DEVELOP DESIGNS

Working with neighborhood residents, businesses, and property owners, produce conceptual design for the highest priority projects.

Develop design strategies for the remaining projects.



ESTIMATE COSTS

Provide robust cost estimates for each of the projects identified in the plan.



PROGRAM IN CCP

Allocate public funds for projects based on the cost estimates. Schedule in the the City's capital plan for implementation, coordinated with existing public and private projects.







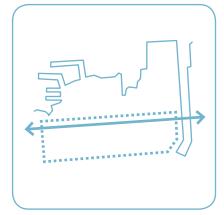






Planing Effort Timeline





BEGIN OUTREACH AT COMMUNITY GROUP MEETINGS

Planning Department begin oureach at DNA, PDMA, Potrero Boosters, CWAG, DPNWP GBD, and other regular stakeholder meetings. Launch Neighborland, an online polling and public feedback site. 2 February 2016



EXISTING CONDITIONS DOCUMENTATION

Gather information about private development, public planning projects, and the state of streets and sidewalks. Identify opporunities and constraints for public realm plan projects in Dogpatch. Coordinate between City Agencies.

3 March 2016



IDENTIFY PRIORITIES

Collect oral histories, and hold focus groups,

Public Workshop #1 Gather community input to identify priority projects for Dogpatch. 4 May - Dec. 2016

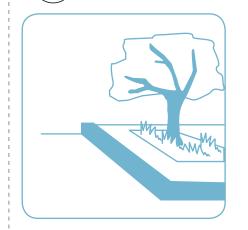


DEVELOP DESIGN IDEAS

Public Workshops #2A and #2B

Report back on results from Workshop #1.

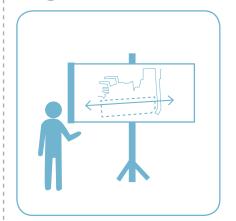
Present ideas for design strategies. Collect community feedback on preferences. 5 Feb. 2017



FINALIZE DESIGNS

Conduct feasibility analyses with MTA, Recreation and Parks, Port of SF, Public Works, and others. Develop design options for priority projects.

Public Workshop #3 Collect public input on design options. (6) Spring 2017



RELEASE AND ADOPTION

Develop cost estimates for preferred designs. Finalize an implementation plan for all public realm projects.

Begin using the plan as an instrument for funding and building projects.



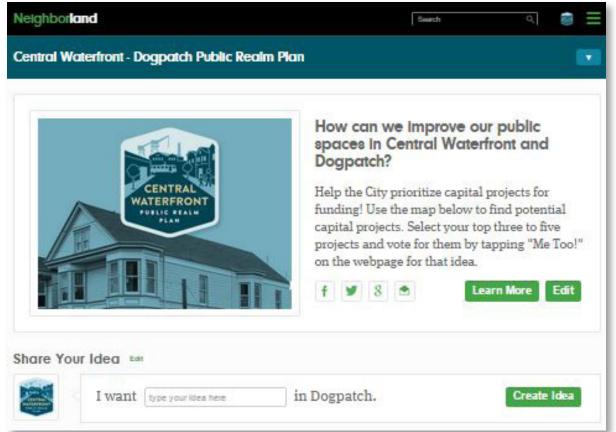


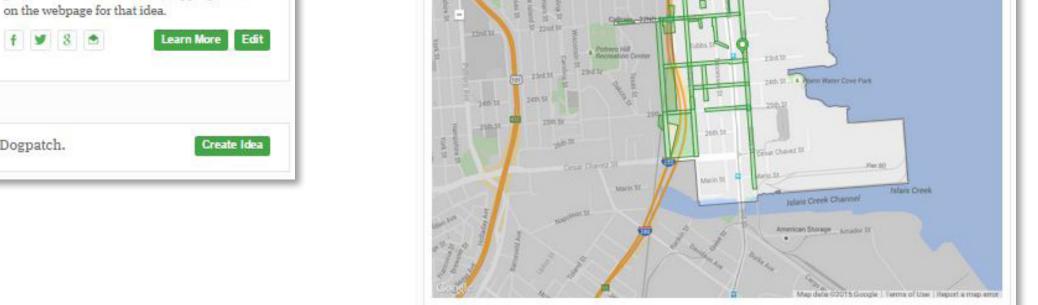






Project Identification & Prioritization





Vote for Ideas Add Idea ♥ Edit

https://neighborland.com/dogpatchpublicspace













Project Identification & Prioritization

Green Connections March 2014

GBD Management Plan November 2013

Bicycle Strategy April 2013

Cesar Chavez East Community Design Plan February 2012

Blue Greenway July 2012

22nd Street Greening Master Plan May 2011

San Francisco Better Streets June 2010

Pier 70 Peferred Master Plan April 2010

SF Bicycle Plan June 2009

Central Waterfront Area Plan Dec 2008

Eastern Neighborhoods August 2008









INITIAL PRIORITY LIST













Public Engagement: Hosted Events

March 2016	Workshop #1: Kickoff and Project Prioritization
May 2016	Workshop #2: Open Spaces & Parks
July 2016	Workshop #3: Streetscapes and Streetparks
October 2016	Focus Groups: Esprit Park
January 2017	Workshop #4: Esprit Park
Spring 2017	Workshop #5: Plan Presentation

+ coordination with the Green Benefits District, the Dogpatch Neighborhood Association, the Potrero Boosters, the Merchants Association

















Project Identification & Prioritization: the Green T











Funding and Programming: the Green T





24th ST	\$?.?M
MINNESOTA N.	\$?.?M
MINNESOTA S.	\$?.?M
MINNESOTA S.	\$?.?M
ESPRIT PARK	\$?.?M
WARM WATER COVE	\$?.?M
TUNNEL TOP PARK	\$?.?M

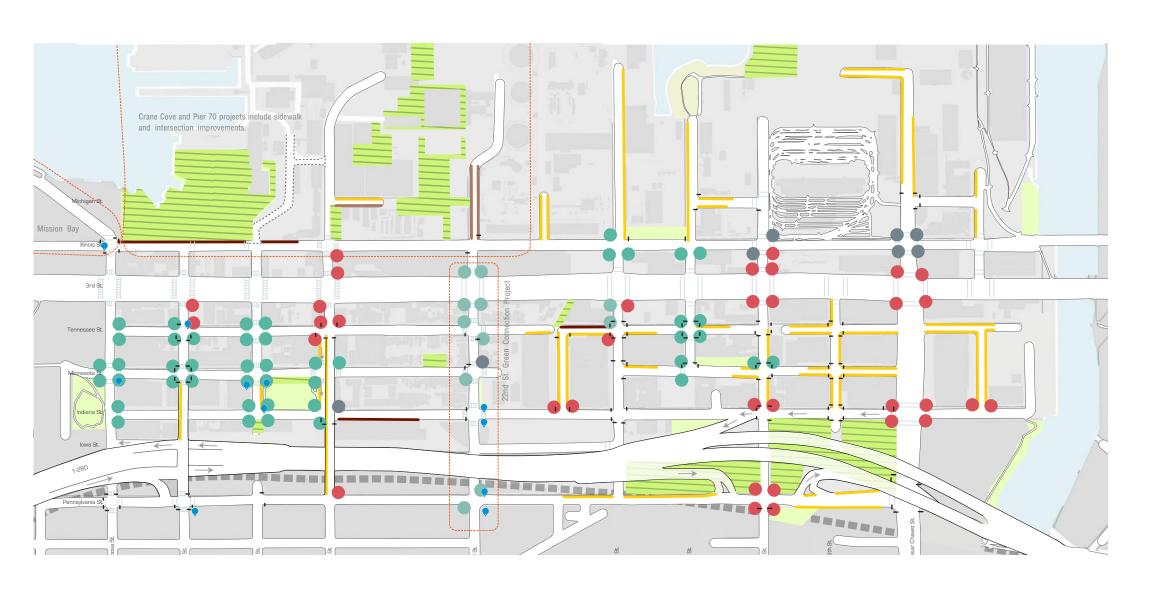








Streetscape: Area - Wide Improvements





- + sidewalks
- + greening
- + crosswalks
- + bulbouts
- + bike facilities
- + traffic controls









Open Spaces: Programming in development



Tunnel Top Park (Caltrain)

Warm Water Cove Park (SFPort)

Esprit Park (RPD)





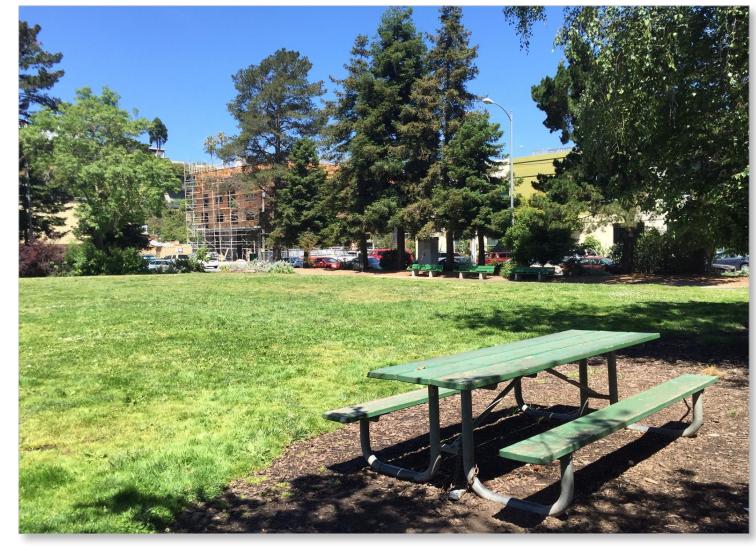








Esprit Park: Today









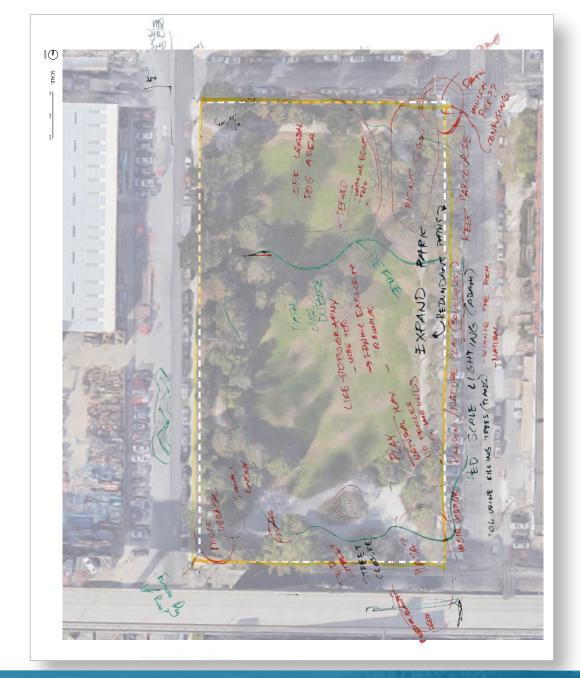






Esprit Park: Outreach

May 2016	Workshop #2: Open Spaces & Parks	
	Focus Groups: Open Spaces & Parks	
October 2016	_Schools _Developers _Green Benefits District (GBD) _Friends of Esprit Park _Homeowners Associations (HOAs) _Dogpatch Neighborhood Association (DNA) _Toes and Paws	
<i>Nov/Dec 2016</i>	Esprit Park Survey Outreach to Parents Communities	
January 2017	y 2017 Workshop #4: Esprit Park	
Spring 2017	2017 Workshop #5: Plan Presentation	















Esprit Park

- + Opportunities
- Naturalistic forest planting
- _ Two open lawn areas
- _ Community's unique green space
- + Constraints
- Serpentine soils and drainage issues
- _ Heavy use of park/conflict between uses
- 1.8 acres in size

















Esprit Park Survey

How are you using Esprit Park and what improvements would you like to see in the park?

How to participate?

 fill out online survey at https://www. surveymonkey.com/r/EspritParkSurvey

OR

 record a 2-minute video clip of yourself answering survey questions

Please send completed survey to Seung-Yen Hong at seungyen.hong@sfgov.org (subject line: Esprit Park Survey)













CENTRAL WATERFRONT	DOGPATCH PUBLIC REALM PLAN	ESPRIT PARK SURVEY
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2. \	What are three thing	js you like about Esp	rit Park?		
1) _					
2) _					
3) _					
		u think are most impo st. (Check √your 3 top p		uture of Esprit Pa	ark? Please choose your 3 top prioriti
	Additional bench	es and tables			
	Grassy areas for	picnicking and sitting			
	Designated off-le	ash dog play area			
	Plaza areas				
	Children's play a	ea (e.g. non-classic play	ground with natu	ıral playscape)	
	Urban trails for st	rolling and jogging			
	Maintenance of t	ees / plantings			
	Lighting				
	Better signage ar	d legibility at entry points	i.		
	Water fountains				
	Dogwaste facilitie	s			
	Other, please spe	cify			
٠.	Where are you com	ng from when you vis	it Esprit Park	? (Check ✓ all that	apply)
	☐ Home ☐ We				
٠ ١	What is your home	ZIP code?			
٠ ،	What is your work 2	IP code?			
. 1	n my home there a	e:			
	People (Indicate	the number of people liv	ing in your home	e, including yourself	7)
	People 15 and u	nder			
	People 65+				
	Dogs				
ha	nk you for your inp	ut and feedback!!!!			

Esprit Park: Next Steps

- + Synthesize input and ideas
- + Develop 2-3 programming scenarios
- + Big tent meeting early 2017







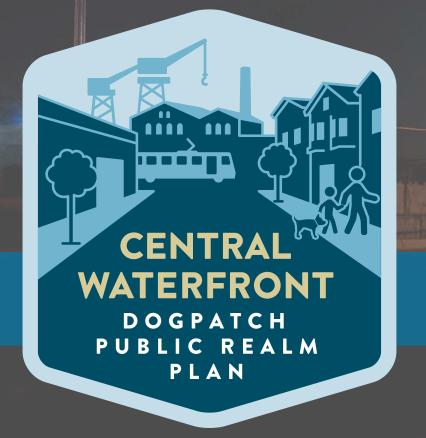














www.sf-planning.org/CentralWaterfrontPRP









