



PUBLIC WORKSHOP #2A

MAY 22, 2016



San Francisco
Planning



Agenda Topics

- + **Plan Background and Overview**

- _ Plan Outputs
- _ Project Prioritization
- _ Timeline

- + **Existing Conditions**

- + **Landscape Programs**

- + **Workshop Activities**

- _ Worksheets
- _ Small Group Charettes
- _ Report-Back

- + **Conclusion and Next Steps**



WORKSHOP 2A
MAY 22, 2016



San Francisco
Planning



Plan Outputs



IDENTIFY PROJECTS

Through a robust community engagement process, finalize a prioritized list of streetscape, open space, and other public realm projects.



DEVELOP DESIGNS

Working with neighborhood residents, businesses, and property owners, produce detailed design for the highest priority projects. Develop conceptual designs for the remaining projects.



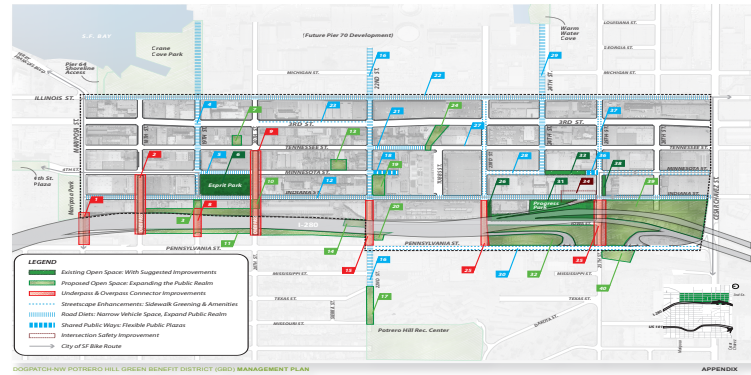
ESTIMATE COSTS

Provide robust cost estimates for each of the projects identified in the plan.

Related Planning Efforts



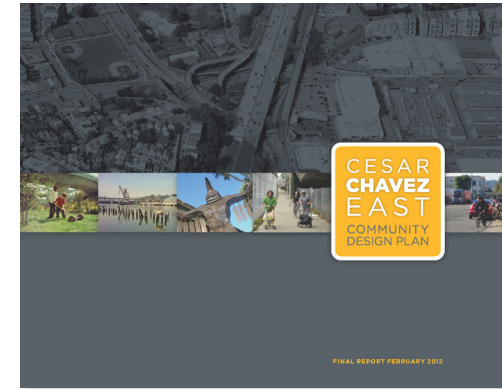
Green Connections
City of San Francisco, March 2014



Dogpatch - Northwest Potrero GBD
Management Plan and Green Vision Plan
November 2013



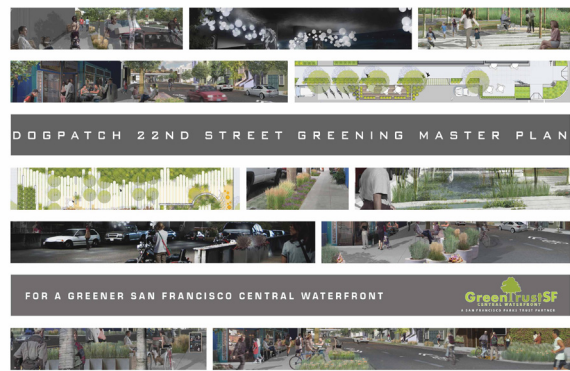
Bicycle Strategy
SFMTA
April 2013



Cesar Chavez East
Community Design Plan
SF Planning, February 2012



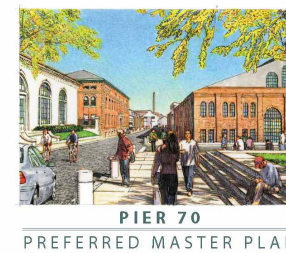
Blue Greenway Planning and
Design Guidelines
Port of SF, July 2012



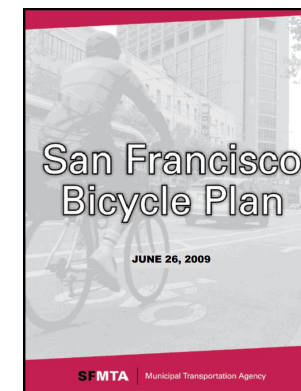
22nd Street Greening Master Plan
Green Trust SF, May 2011



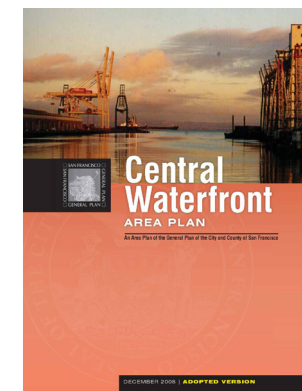
San Francisco Better Streets
City of San Francisco, June 2010



Pier 70 Preferred Master Plan
Port of SF, April 2010



SF Bicycle Plan
SFMTA
June 2009



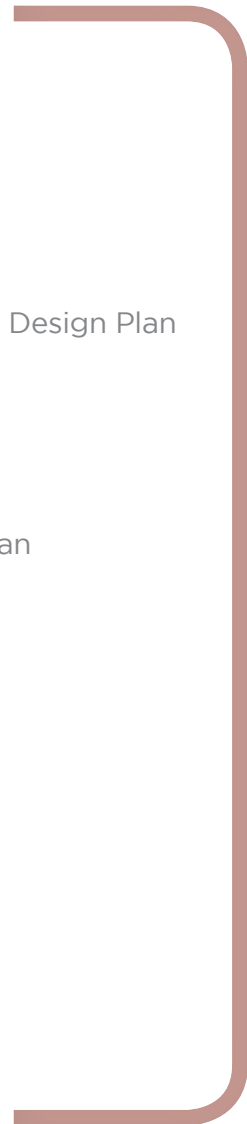
Central Waterfront
Area Plan
SF Planning, Dec 2008



Eastern Neighborhoods
SF Planning, August 2008

Project Identification & Prioritization

- Green Connections
March 2014
- GBD Management Plan
November 2013
- Bicycle Strategy
April 2013
- Cesar Chavez East Community Design Plan
February 2012
- Blue Greenway
July 2012
- 22nd Street Greening Master Plan
May 2011
- San Francisco Better Streets
June 2010
- Pier 70 Preferred Master Plan
April 2010
- SF Bicycle Plan
June 2009
- Central Waterfront Area Plan
Dec 2008
- Eastern Neighborhoods
August 2008



Neighborland

SUMMER / FALL / WINTER 2015



PUBLIC WORKSHOPS

MARCH 2016



**PUBLIC REALM PLAN
PRIORITY LIST**



**INTERAGENCY
FEASIBILITY ANALYSIS**



INITIAL PRIORITY LIST



**WORKSHOP 2A
MAY 22, 2016**

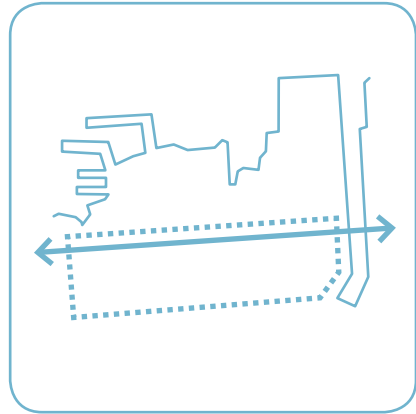


**San Francisco
Planning**



Timeline

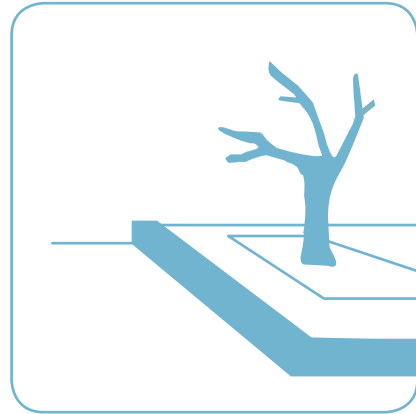
1 Summer 2015



BEGIN OUTREACH AT COMMUNITY GROUP MEETINGS

Planning Department begin outreach at DNA, PDMA, Potrero Boosters, CWAG, DPNWP GBD, and other regular stakeholder meetings. Launch Neighborland, an online polling and public feedback site.

2 February 2016



EXISTING CONDITIONS DOCUMENTATION

Gather information about private development, public planning projects, and the state of streets and sidewalks. Identify opportunities and constraints for public realm plan projects in Dogpatch. Coordinate between City Agencies.

3 March 2016

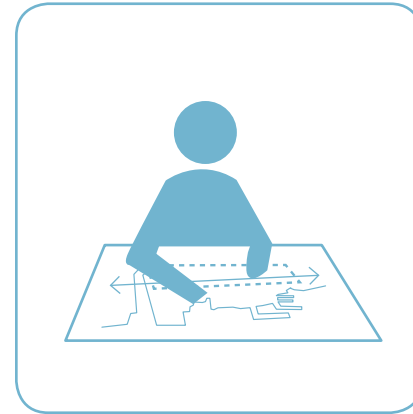


IDENTIFY PRIORITIES

Collect oral histories, and hold focus groups,

Public Workshop #1
Gather community input to identify priority projects for Dogpatch.

4 May - July 2016



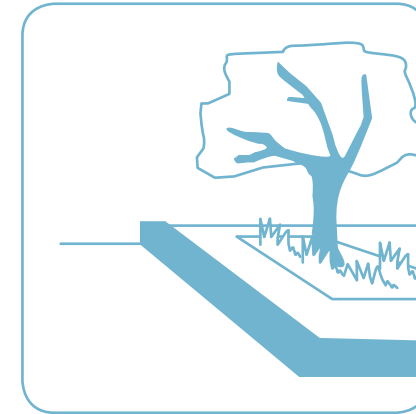
DEVELOP DESIGN IDEAS

Public Workshops #2A and #2B

Report back on results from Workshop #1.

Present ideas for design strategies. Collect community feedback on preferences.

5 August 2016

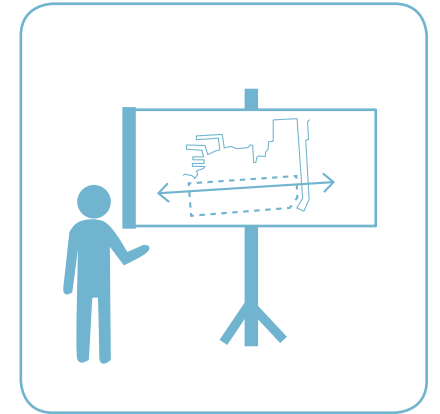


FINALIZE DESIGNS

Conduct feasibility analyses with MTA, Recreation and Parks, Port of SF, Public Works, and others. Develop design options for priority projects.

Public Workshop #3
Collect public input on design options.

6 October 2016



RELEASE AND ADOPTION

Develop cost estimates for preferred designs. Finalize an implementation plan for all public realm projects.

Begin using the plan as an instrument for funding and building projects.



WORKSHOP 2A
MAY 22, 2016

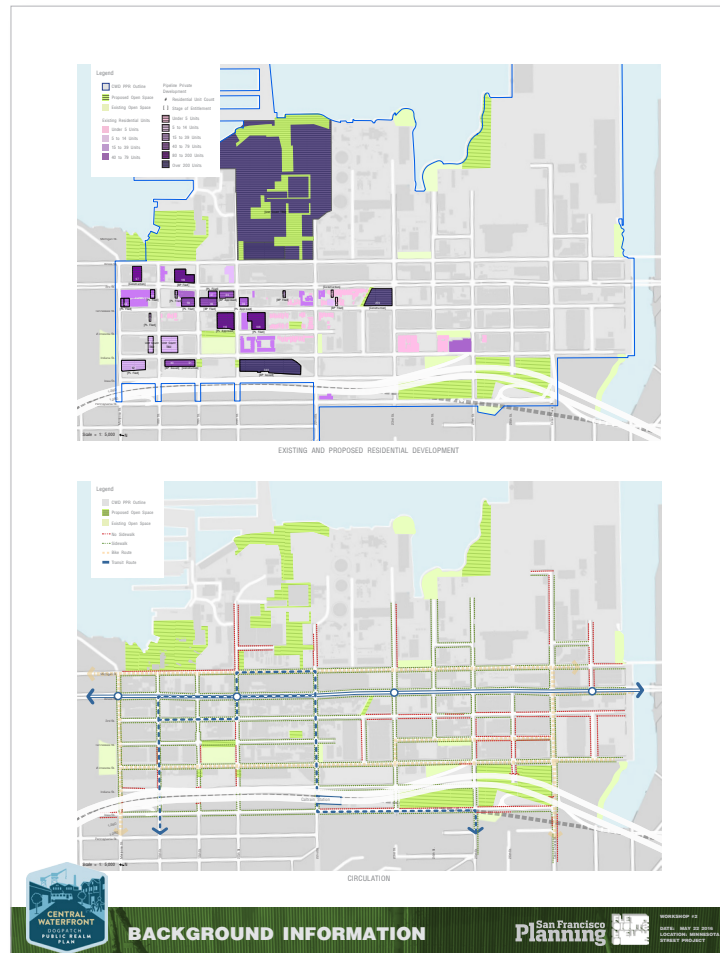


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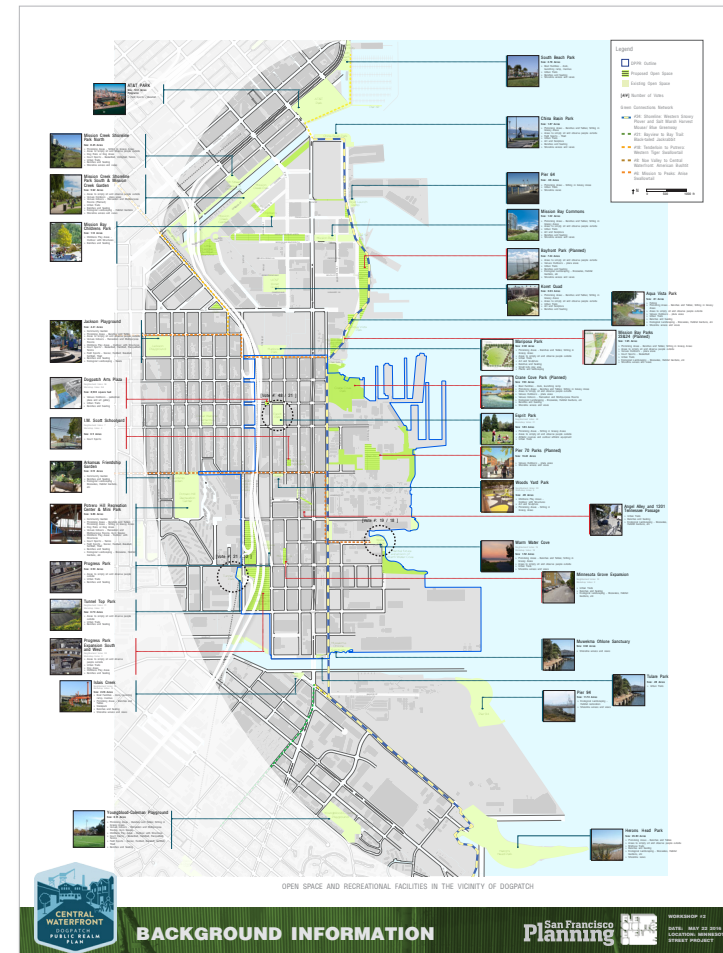
Existing Conditions

We encourage everyone to write on every board you see!



EXISTING AND PIPELINE
RESIDENTIAL DEVELOPMENT

CIRCULATION



OPEN SPACES IN AND AROUND
DOGPATCH

Landscape Programs

We encourage everyone to write on every board you see!

LANDSCAPE PROGRAMS - ACTIVE USES

Boat Facilities - dock, launching ramp, marinas
Fishing
Community Garden
Areas to simply sit and observe people outside
Dog Runs or Dog Areas
Venues Outdoors - Gazebos, amphitheaters, plaza areas
Venues indoors - Recreation and Multipurpose Rooms, Gym, Skates
Childrens Play Areas - Outdoor with Structures
Childrens Play Areas - Outdoor with Water Feature
Childrens Play Areas - Indoor with Structures
Court Sports - Basketball, Handball, Racquetball, Tennis
Field Sports - Soccer, Football, Baseball, Softball, Tball
Athletic courses and outdoor athletic equipment
Skatepark and/or Bicycle Course
Swimming Pool

WORKSHOP 14
DATE: MAY 22 2016
LOCATION: WATERFRONT
STREET PRODUCT

“ ACTIVE USES ”

LANDSCAPE PROGRAMS - PASSIVE USES

Ponding Areas - Benches and Tables
Ponding Areas - Sitting in Grassy Areas
Beach
Urban Trails - Walking, Hiking, Jogging, Biking
Art and Sculpture
Benches and Seating
Ecological Landscaping - Bioswales, Habitat Gardens, etc.
Lighting
Monuments
Multiuse Trails
Recycling Facilities
Restrooms
Shoreline access and views
Hilltop / Ridge access and views
Water Bodies or Water Features

WORKSHOP 15
DATE: MAY 22 2016
LOCATION: WATERFRONT
STREET PRODUCT

“ PASSIVE USES ”

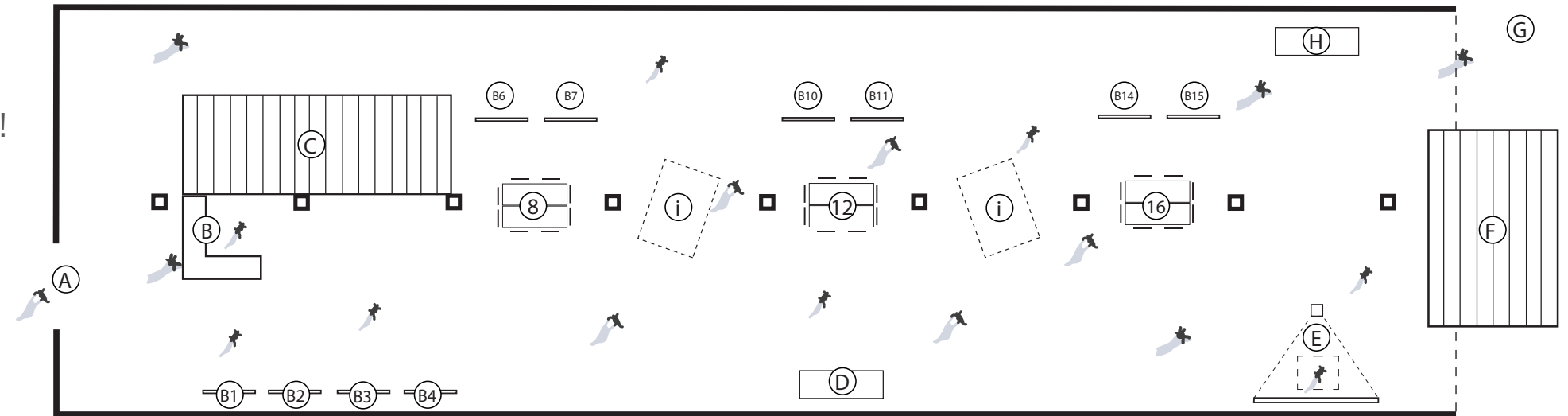
Workshop Activities

+ Worksheets
 _ Propose your own Park Scenarios!

+ 2:30 - 2:45
 _ Brief Presentation

+ 2:45 - 3:45
 _ Small Group Charettes
 _ Tunnel Top Park
 _ Warm Water Cove
 _ Esprit Park

+ 4:00 - 4:30




- | | | | |
|-------------------------------|------------------------------|----------------------|----------------------|
| (A) Entrance, Minnesota St. | (D) D.J. Question Mark Setup | (G) Restrooms | (8) Tunnel Top Park |
| (B) Reception Area + Check-in | (E) Presentation Area | (H) Refreshments | (12) Warm Water Cove |
| (C) Stairs | (F) Amphitheatre | (i) Art Installation | (16) Esprit Park |

Activity Sheets


Propose your own Park Scenarios! Turn these in at the end of the workshop

Tunnel Top Park



Name: _____
Address: _____

Comments:



Warm Water Cove



Name: _____
Address: _____

Comments:



Esprit Park



Name: _____
Address: _____

Comments:

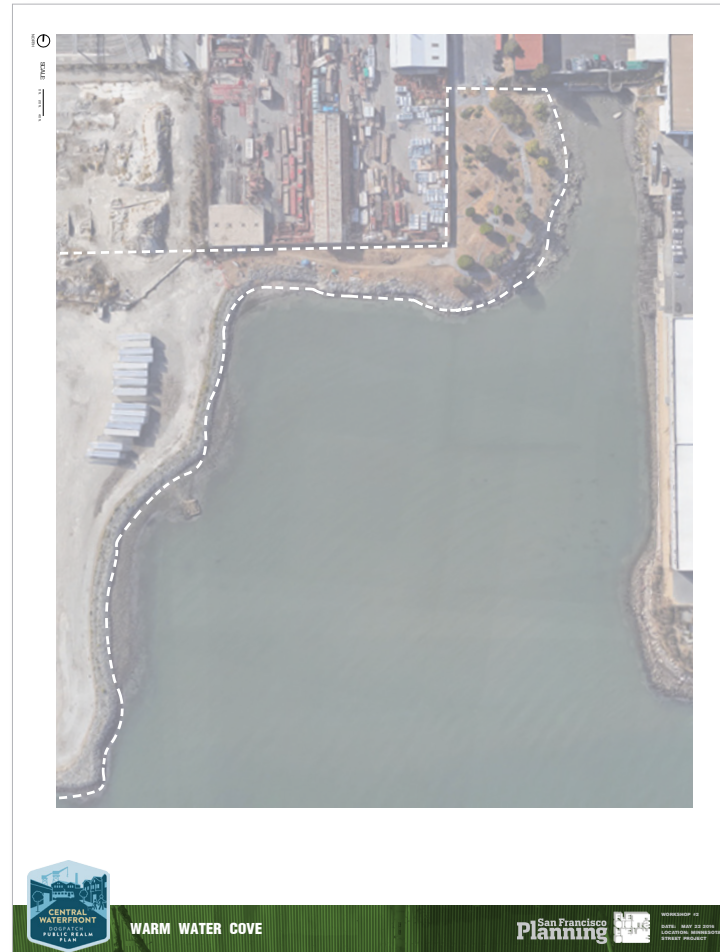


Small-Group Charettes: 2:45 - 3:45

Work as a team to create one or two programming diagrams for your site.



BONNIE BERGERON



ELEANOR PRIES



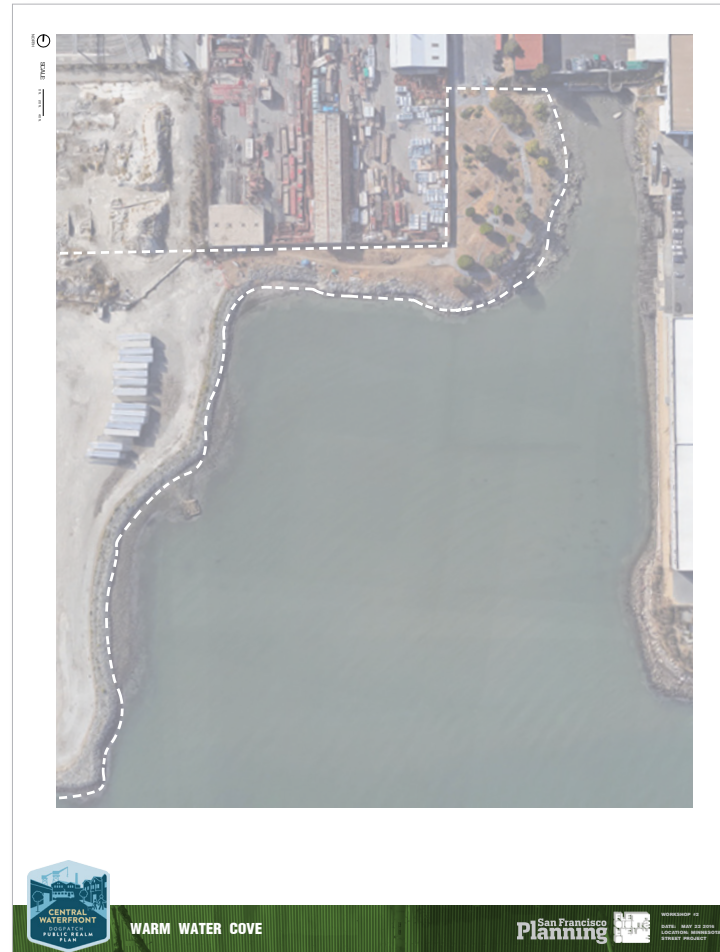
DAVID FLETCHER

Report-Back: 4:00 - 4:30

Select one or two community members to present your ideas to the larger group



BONNIE BERGERON



ELEANOR PRIES



DAVID FLETCHER



**CENTRAL
WATERFRONT**
DOGPATCH
PUBLIC REALM
PLAN

THANK YOU!



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